

AmiTarot

Laura Vance

COLLABORATORS

	<i>TITLE :</i> AmiTarot		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY	Laura Vance	April 14, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	AmiTarot	1
1.1	AmiTarot User Documentation	1
1.2	Introduction to AmiTarot	1
1.3	What do I need for this?	1
1.4	How do I use this program?	2
1.5	How do I interpret these cards?	3
1.6	What are my plans for AmiTarot?	4
1.7	What have I already done with AmiTarot?	4
1.8	How do you contact me?	6
1.9	Index	6

Chapter 1

AmiTarot

1.1 AmiTarot User Documentation

AmiTarot - A Tarot card reader for the Amiga

Any sufficiently advanced technology is indistinguishable from magic.

- Arthur C. Clarke

What's in this guide?

Introduction What is this program?

Requirements What do I need for this?

How to How do I use this program?

Interpreting How do I read these cards?

Future What are my plans for AmiTarot?

History What have I already done with AmiTarot?

Contact How can I get in touch with you?

This document may not display correctly on any version earlier than AmigaGuide v40.

1.2 Introduction to AmiTarot

What is this program?

AmiTarot is a program that shows you the answers to your questions by using a random generator based on the exact moment you "press any key to continue." So, in essence, your subconscious determines the layout (just like shuffling with a real deck).

I only have 2 basic Tarot cards layouts at the moment. But there are **plans** for more in the future.

It can be controlled by either the **keyboard** or the mouse now.

1.3 What do I need for this?

Requirements

- Amiga computer (is there really any other? (c;)

- OS2.1 or higher

Machines that this has been tested on (and bugs fixed for):

Machine OS Display Version Tested

A4000/040/25 3.1 AGA 1.52 (My Computer)

A1200/030/50 3.1 AGA 1.15

A500/000/7 2.1 ECS 1.15

A4000/060/50 3.1 CV64/3D 1.15

A1200/060/50 3.1 AGA 1.15

1.4 How do I use this program?

Controls

-----Mouse Controls

Any Time:

- Close window gadget to exit.

During the Intro:

- Click in the window to skip the intro.

Main Section:

- Click the menu options for selections. (adding actual gadgets soon (c;)

Cards are being displayed:

- Click on whichever card you want to read.

- Click in the lower area, and it will return to the menu.

-----Keyboard Controls

When intro is playing:

any key - proceeds directly to the menu

When the main menu is displayed:

a or A - prepares for the 3 card layout

b or B - prepares for the keltic method

q or Q - exits the program

When the card drawings are being displayed:

keys - selects card with matching number

q or Q - returns to the main menu

ESC - returns to the main menu

When the card text is being displayed:

Card window Close Gadget - closes the card window

any keypress - closes the card window

1.5 How do I interpret these cards?

Interpreting the meaning

The following are not my words at all, they are excerpts from:

Eden Gray, A Complete Guide to the Tarot New York: Bantam Books ©1970-1986

HOW TO PREPARE YOURSELF

Do not encourage levity in those present, for a reading is a serious attempt to go above the psychic realm to a higher level where the Truth is accessible. I would advise that you do not take the first few of your readings too seriously. In reading for yourself, be particularly careful that a happy mood does not incline you to over-rosy interpretations; likewise, if you are blue and discouraged, be sure to check how much your mood is affecting your reading.

SHUFFLING AND LAYING OUT THE CARDS

You are called the Reader, and the person for whom you are going to read is the Querent. It is best to have the Querent shuffle the deck, but if this seems impractical, the Reader may do so, asking the Querent to lay his/(her) hands on the deck before cutting. While shuffling, the Querent should ask, silently, a simple but important question, repeating it over and over again mentally until he/(she) feels the question has entered the cards. It is best if the Reader does not know what the question is, since this knowledge might color the reading unduly. During the shuffling the Reader should silently ask that only the highest forces surround them. Later, when the reading is nearly finished, the question can be told and the cards then gone over for amplification.

THE LAYOUT

Glance quickly at all the cards laid out, and note if there is a preponderance of any one suit or if there are many Court cards or cards of the Major Arcana. These will indicate a general trend or direction in the readings.

Many Wands - Change

Many Cups - Love, goodness

Many Swords - Strife

Many Pentacles - Political action or intrigue

The presence of many of the Major Arcana indicates that the answer to the Querent's question is largely controlled by other people.

Remember that the readings depend not only on the meaning of the individual card but also on its place in the layout, and that the cards on each side may also affect the interpretation.

Questions usually fall into one of the following categories:

1. Love, Marriage, Family situations
2. Money, Business affairs, Property
3. Personal accomplishment, Travel
4. States of mind, Problems encountered on the spiritual plane

HOW TO INTERPRET THE CARDS

Try to make a running story about what you see in the cards in relation to the person for whom you are reading. If you have forgotten the meanings of some of the cards, look them up--don't guess.

If, after reading the cards, the Querent tells you that the question is not answered, ask him if the cards have perhaps dealt with a deeper question that he has been worrying about. I have found that people are sometimes a little timid about bringing out into the open what is really on their minds, and will ask a superficial question of the Tarot. With a little digging and a sincere desire to help, you may uncover what is really bothering the Querent and find that the cards have indeed answered a question that really was uppermost in his mind.

Sometimes the cards do not seem to be responding at all. In that case, ask the Querent to shuffle again and concentrate more deeply on the question. If, on reshuffling, the cards still do not make sense, it would be well to put them away for at least twenty-four hours before trying to read them again.

NEVER, NEVER, NEVER finish the reading on a discouraging note. If the cards are bad, indicate how the Querent can overcome the problems by work, study, application to tasks, better care of health, or by expending more love and compassion in relationships. You may foretell--but only in a vague manner--the possible illness or death of someone the Querent knows, but never predict a serious illness or death for the Querent. Instead, say you see the possibility of a slight illness in the future, which could be avoided if the Querent would take better care of his health, and then quickly move on to interpreting a more positive section of the layout.

Reading the Tarot is a great responsibility. It gives you the opportunity to help others gain an insight into what may be holding them back from their fullest self-expression. Other people are as sensitive as you are, and giving a discouraging reading with no hope held out for the future is a cruel and pointless thing to do. Besides, we have all seen seemingly hopeless lives suddenly take remarkable turns for the better. While there is life, there is always hope.

So, now you are on your own, to use your new skill with good taste and delicacy. For all its seriousness the Tarot can be fun--so enjoy it!

--end of quoting... that is all from pages 147 - 151

I didn't type every single paragraph, because some only apply to actually having a deck and shuffling in your hands. And others just don't quite fit with an electronic version of Tarot either.

1.6 What are my plans for AmiTarot?

Plans for the Future

I would like to add a couple more layouts, like the tree of life and the horoscope method. But those will wait until I get the kinks worked out of the GUI. Believe it or not, I am going to get this GUI to eventually have graphics and such... it's just a matter of time. (and getting all of the card images *whew*)

1.7 What have I already done with AmiTarot?

Version History:

v1.60

Fixed Bugs:

- If the main window somehow got in front of the card window, the card window was stuck back there until you brought it forward or closed that window. Now you can click anywhere in the main window and the card window will pop back in front of the main window, and it will be centered on the main window again.
- The intro animation text disappeared before it left the window, making it a little odd to watch. That problem has been fixed and the intro animation has been sped up by 2x, so the animations are faster... making them a little less annoying (c; (hmmm maybe that can be a shareware thing later)
- The text in the card window wasn't formatted very well... I added a routine that formats the text a little better. Hopefully it is truly font sensitive (I've tried it with a few different fonts with good results.)

Thanks to Petr Cisar for reporting these. (c:

v1.52

- Added the ability to click and speed past the animation of the title (the one that repeats)

v1.51

- Added full tooltip support for the screenmode tooltip. Options are "select" "best" and "workbench"

v1.50

- This was a fairly major update as far as the code went, mouse support is now fully functional
 - other minor code cleanups
-

v1.15

- The card window is now centered on the main window
- minor and major code cleanups

v1.11

- Changed GUI to only be one main window (graphic) and the card window
- You can now close the main window to quit the program at any point.
- Added the AmiTarot.guide documentation.

v1.10

- Font is now controlled by the program instead of being at the mercy of your system font (which may be too big for the display)

fixed bugs:

- removed enforcer hit when pressing any key for the cards to be dealt (thanks to Petr Cisar for reminding me this was happening)
- system fonts that were too big didn't show up well in the display (thanks again to Petr Cisar for pointing this one out)

known bugs:

- still the thing with the mouse... I'm trying to decide a good way to deal with this one.... maybe each card is a gadget... (c;

v1.02:

- now gives choice to open on workbench screen at start of program
- allows user to end credits with a keypress (Chryse reminded me)

fixed bugs:

- cardwindow opening in low memory situation, bug was a result of opening on workbench, not low memory. if the memory is actually too low to open the card window, the program still terminates (by design, not bug)

known bugs:

- if you try to use the mouse and make the wrong window active, the program doesn't receive your input.

(be sure that if you can't give input that you select the smaller of the 2 main windows)

v1.00/1.01:

- Initial release
- basic vector graphics
- opens own screen unless low memory, then opens on workbench
- enforcer hit when pressing any key to lay cards out

Known Bugs:

- if there is a low memory situation, the window with the card description doesn't open. To avoid a crash, I
-

end the program on any error like that.

- if you try to use the mouse and make the wrong window

active, the program doesn't receive your input.

(be sure that if you can't give input that you select

the smaller of the 2 main windows)

Please send any bug reports to vancel@flash.net with the following information:

your computer model

your OS version

brief description of what happened

thanks (c:

1.8 How do you contact me?

Here's some contact information

You can get in contact with me by my email addresses:

vancel@amiga.nols.com (this one is on my server, so it will be more permanent)

or ICQ

14705099 laura_v

or, if you want to get ahold of me via snailmail, you can do it at:

Laura Vance

2504 River Hills Ct. #901

Arlington, TX 76006

USA

1.9 Index

Index

I don't have an index yet.)c:
